



Job Description	
Job Title:	3D Animator
Reports to:	Lead Animator
General overview of position:	We are looking for a creative, self-motivated individual capable of producing high-quality 3D animations to join the Starship Troopers art team.
Main duties and responsibilities:	<ul style="list-style-type: none"> • Production of 3D animations to the highest quality.

Skills, Education, Background	
Software skills:	<ul style="list-style-type: none"> • Solid working knowledge of 3D Studio Max. • Thorough knowledge of 3D Studio Max Character Studio. • Understanding of the use of Bones and Physique. • Excellent traditional art skills. Thorough understanding of traditional animation techniques and rules, such as the importance of weight and timing
Career background:	<ul style="list-style-type: none"> • Minimum 2 years working as a 3D animator in the entertainment industry.

Package	
<ul style="list-style-type: none"> • Competitive salary + bonuses 	
<ul style="list-style-type: none"> • 25 days annual holiday 	
<ul style="list-style-type: none"> • Medical insurance cover 	
<ul style="list-style-type: none"> • Life assurance cover 	